Wave-U-Net: A Multi-Scale Neural Network for **End-to-End Audio Source Separation**

Daniel Stoller¹, Sebastian Ewert² and Simon Dixon¹

centre for digital music

¹Queen Mary University of London ²Spotify London



Source K-1 output

Summary

Model architecture

	Source 1 output
Invost current audio source separation models	la se setter e
operate on the magnitude spectrum	
Problem: Phase information is ignored,	↓

affecting separation of overlapping partials

- Possible solution: Using waveforms as input
- New challenge: Temporal modelling
- Separation performance relies on long-range temporal relationships
- High sampling rates lead to large inputs: Existing time-domain models (e.g. WaveNet) are slow
- Our neural network architecture combines benefits of time-domain modelling with performance of spectral-domain models:
- Inspired by the U-Net [2], we repeatedly resample feature maps to compute and combine features at different time scales
- To improve time-domain modelling, we introduce: an adapted upsampling technique, an output artifact suppression framework and an enforced-additivity output layer
- Very encouraging results on SiSEC [3]



Approach

Model variants

Motivation

Frequency-domain approaches usually

- ignore the mixture input phase
- do not model the output phase
- The source phase has to be approximately reconstructed, which can create artifacts.

Time-domain approaches are

- rarely explored in research
- struggling with long-term dependencies promising: successful in other fields
- **Boundary problems:** Previous models [1, 2] predict the *whole* source signal for each mixture snippet
- \Rightarrow Lacking context for border predictions:

- 20
- 10

- Simple system: Only convolutions and resampling, no I/O pre-/postprocessing
- Resample features each layer
- \Rightarrow Receptive field increases exponentially with the number of layers
- ⇒ Few high-resolution, many low-resolution features as model prior and to reduce memory footprint

Prediction with input context

Predict source activity for centre part of the mixture

b)

No zero-padding for convolutions

a)

-50

We train several variants of the Wave-U-Net:

- M1: Baseline Wave-U-Net
- M2: M1 + difference output layer
- M3: M2 + proper input context
- M4: M3 + Stereo
- M5: M4 + Learned upsampling layer

We train the U-Net^[2] with time-domain L2 loss (U7) and spectrogram L1 loss (U7a), and compare to our model similarly (M7).

Results

Convolution									
Vocal separation (MUSDB [3]):									
Decimation		M1	M2	M3	M4	M5	M7	U7	U7a
	Med.	3.90	3.92	3.96	4.46	4.58	3.49	2.76	2.74
Upsampling	MAD	3.04	3.01	3.00	3.21	3.28	2.71	2.46	2.54
	Mean	-0.12	0.05	0.31	0.65	0.55	-0.23	-0.66	0.51







	SD	14.00	13.63	13.25	13.67	13.84	13.00	12.38	10.82	
Med. MAD Acc. Mean	Med.	7.45	7.46	7.53	10.69	10.66	7.12	6.76	6.68	
	2.08	2.10	2.11	3.15	3.10	2.04	2.00	2.04		
	Mean	7.62	7.68	7.66	11.85	11.74	7.15	6.90	6.85	
	SD	3.93	3.84	3.90	7.03	7.05	4.10	3.67	3.60	

References

[1] E. M. Grais, D. Ward, and M. D. Plumbley. Raw multi-channel audio source separation using multi-resolution convolutional auto-encoders. arXiv preprint arXiv:1803.00702, 2018.

[2] A. Jansson, E. J. Humphrey, N. Montecchio, R. Bittner, A. Kumar, and T. Weyde. Singing voice separation with deep U-Net convolutional networks. In Proceedings of the International Society for Music Information Retrieval Conference (ISMIR), pages 323-332, 2017.

[3] F.-R. Stöter, A. Liutkus, and N. Ito. The 2018 Signal Separation Evaluation Campaign. ArXiv e-prints, 2018.

Figure 1: Concatenating outputs from model predicting N source samples given N mixture samples

Acknowledgments

The code is made freely available online: (https://github.com/f90/Wave-U-Net) implemented in Python and Tensorflow.

Code

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