

centre for digital music

GAN-based Generation and Automatic Selection of **Explanations for Neural Networks**

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Overview

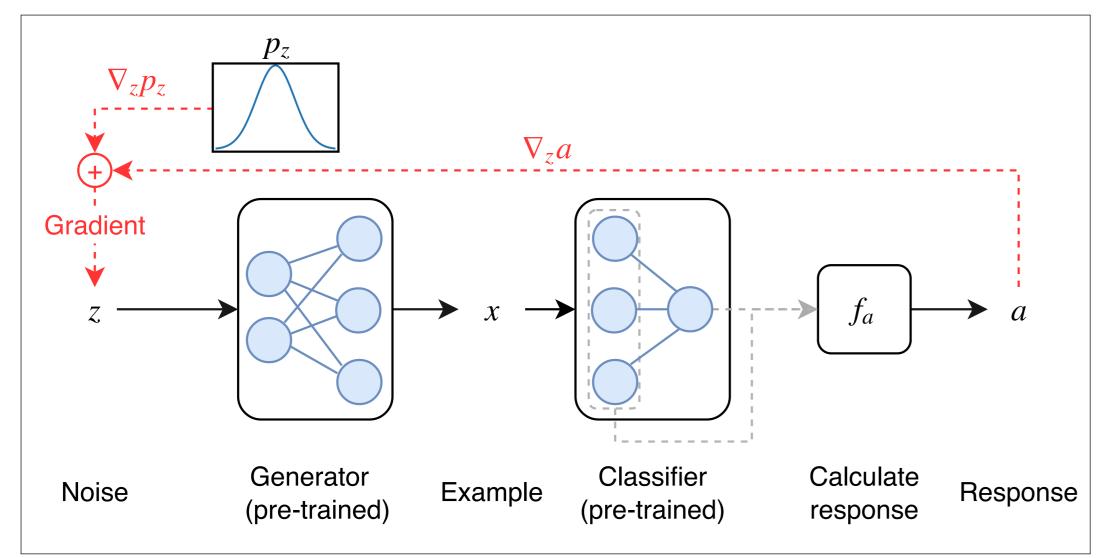
- We use a Generative Adversarial Network (GAN) to generate realistic explanations using Activation-Maximisation (AM) [1]. We validate our method on a vocal classifier, showing it can retrieve the concept of singing voice presence encoded in the output layer neuron.
- We also propose Fréchet Inception Distance (FID) [2] as a quantitative measure for estimating the interpretability of a set of generated examples. We demonstrate the effectiveness of FID in automatically evaluating the interpretability of a set of generated explanations.

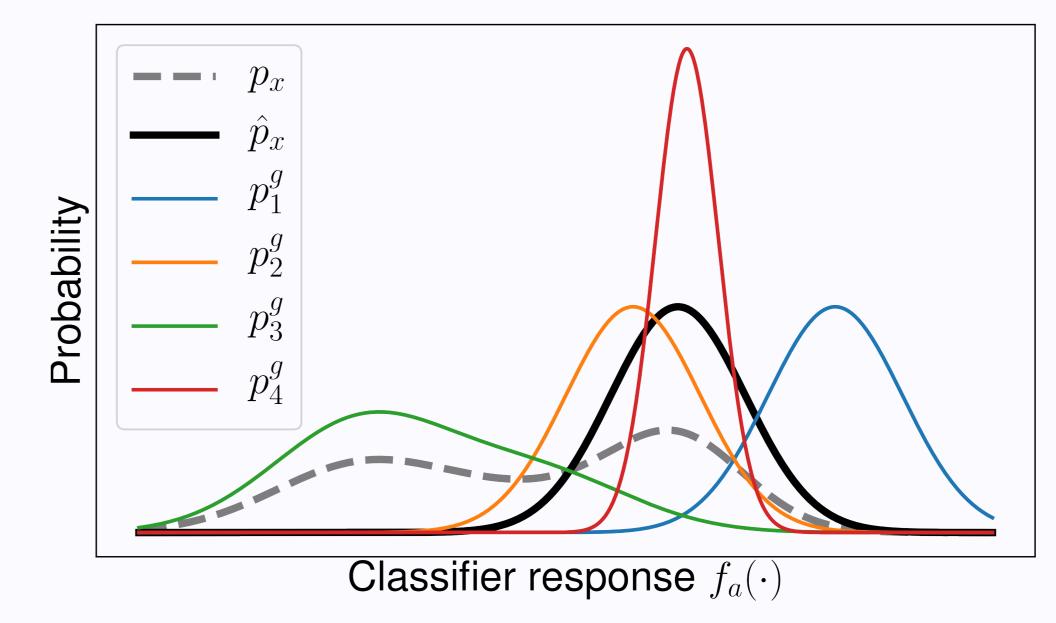
Quantitative Selection of Explanations

- Present methods for selecting optimal AM hyper-parameters rely on visual interpretability of generated examples [3], but this is time-intensive and does not scale well.
- We propose **Fréchet Inception Distance (FID)** as a metric for efficiently evaluating the interpretability of a set of generated explanations.

GAN-based Activation Maximisation

- AM synthesizes examples (e.g., images) that maximally activate different components (neurons, layers) of a deep neural network (DNN).
- To generate visually interpretable examples, AM uses regularisers that restrict the search space to realistic examples.





- We posit that good interpretability requires the generated examples to have a similar distribution of classifier responses $f_a(\cdot)$ as the N samples with the highest response from the dataset (\hat{p}_x) .
- We select hyper-parameters that minimise FID between the dataset and the generated response distributions.

Experiments

- Classifier- State-of-the-art audio classification model that classifies a
- Our method uses a GAN as a regulariser that imposes a strong prior. The method optimises

 $\hat{z} = \arg \max f_a(f_n(f_g(z))) + \lambda \log p_z(z).$ (1)

- $-f_q: \mathbb{R}^n \to \mathbb{R}^d$ represents a generator that maps a noise vector $z \in \mathbb{R}^n$ drawn from a known noise distribution p_z to a generated example $x \in \mathbb{R}^d$
- $-f_n(x) \in \mathbb{R}^M$ represents activations of all M neurons in a neural network classifier f_c
- $-f_a: \mathbb{R}^M \to \mathbb{R}$ represents classifier response
- $-\lambda > 0$ controls the trade-off between AM and the realism of the generated examples

time-frequency representation of an audio excerpt to the "vocal" or "nonvocal" class. The model is an 8-layer deep variant of VGG-Net with a single sigmoidal neuron in the output layer.

• GAN training

-Generator noise distribution $p_z(z) = \mathcal{N}(z|\mathbf{0}_n;\mathbf{I}_n)$, where n = 128

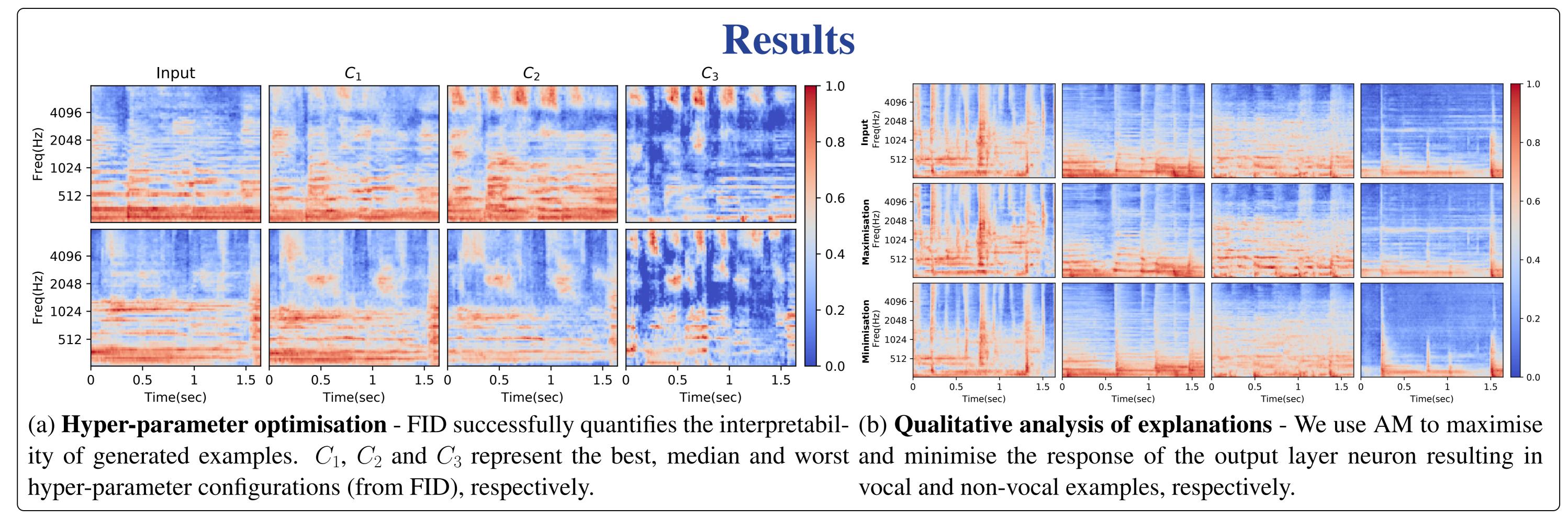
-Generator and discriminator architectures are variants of DCGAN

• AM optimisation

-Learning rate $l_r \in \{0.1, 0.01, 0.001\}$, prior weight λ $\{0.1, 0.01, 0.001\}$, number of iterations $N_t \in \{100, 500, 1000\}$, number of examples per hyper-parameter configuration N = 50

[1] A. Nguyen, A. Dosovitskiy, J. Yosinski, T. Brox and J. Clune. Synthesizing the Preferred Inputs for Neurons in Neural Networks via Deep Generator Networks. In Proc. NeurIPS, 2016.

[2] M. Heusel, H. Ramsauer, T. Unterthiner, B. Nessler and S. Hochreiter. GANs Trained by a Two Time-Scale Update Rule Converge to a Local Nash Equilibrium. In Proc. NeurIPS, 2017.



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